MAIN STAGE CALLING

CALLING THE CARLTON CONNECTION - CALLING CLUB

The Carlton connection is linked up with the rest of the Carlton clubs and there are different procedures that you must follow if you are calling this game:

- 1. Before you start you need to make sure you ready up for the game, you do this by pressing the Yellow 'Ready' button on the stage you will then see on the calling screen that you are 'Ready' for the link.
- 2. Once all the clubs are ready you need to take the game live. You do this by pressing the Green Button next to the 'Ready' button, this will then play the jingle. Once the jingle stops you can introduce the game.
- 3. It is up to each club to stop the game on the customers behalf if they have a claim. When there is a claim, you need to say:
 - "Claim in *Claiming Club* on 58 for the two lines, are there anymore claims? "No more claims then, checking your card when you are ready thank you *Claiming Club*"
- **4.** You need to then press the 'Valid Check' button to be able to enter the winning clubs ticket number;
 - The club with the claim will then say the first three numbers of the ticket number, you repeat the numbers back to them whilst **typing them into the caller's keypad**. They will then relay the next 4 numbers which again, you will repeat back as you type them in.
 - They will then confirm the page number and the book the customer is playing.
 - You then need to press 'Enter' to validate the claim, then press button '3' to display the customers ticket on the screens in the hall. Then say:
 - o "Thank you, that's a good claim, 58 does appear on that card, are there anymore claims?"
- 5. If there are no more you then need to get another club to confirm the card. You do this by asking:
 - "Can you confirm the card for me please *Any 'non-claiming' club*"
- 6. Once they have confirmed, you should ask again if there are any more claims and if not, close the line and move on to the two lines. You should continue this process for the two lines and the House.

- 7. Once you have closed the last full house you need to thank the players for taking part in the game then let them know that the game has been reset, you do this by saying:
 - "That concludes the afternoon link game, thank you all for playing, master club has now been reset, until we link up again it's a good afternoon from Stirling"
- 8. To take the game offline, press the Green Button.

CARLTON CONNECTION - SCRIPT

"Good afternoon and welcome to your Carlton connection coming to you from *Calling Club*"

"You should have your 3pg Carlton Connection in front of you, the first page is *page colour* in colour. The prize money is £20 for the singe line, £30 for the two lines and £100 for the full house"

"Usual reminders then, if you have a claim, please give a nice loud shout early enough into the number so the caller in your club can stop the game on your behalf."

"The very best of luck, we are starting off on the *colour* page looking for any single line, your first number..."

"We have a claim on 58 in *claiming club*, are there anymore claims?"

"No more then, we will take your claim when you are ready thank you *claiming club*"

o *Club checks* then Caller checks for valid claim.

"Thank you, that is a good single line are there anymore claims?"

"No more then can you confirm that card please, *non-claiming club*"

o *Clubs confirms*

"Thank you, if there are no further claims that's your one line closed with the one winner in *claiming club*. We are now playing for two lines, your first number..."

CLOSING THE GAME - "That does bring an end to your *Day/Session* Carlton Connection. Thank you all for playing, Master club has been reset, until we link up again it's a good afternoon from Stirling".

BEING ON STAGE FOR THE LINK (NON-CALLING CLUB)

If your club isn't the master club, someone still needs to be on the stage and know what to do if there is a claim;

- 1. Before the game goes live you need to **ensure that your club is Ready**. This is done by pressing the **Yellow 'Ready' button**. If your club is not ready in time the game will start without you, the club will then need to play an in-house game instead.
- 2. Once the game starts, it is your responsibility to stop the calling club as soon as you hear a shout in your club;
 - You stop the game by **pressing the 'Red' button and saying claim and then your club** i.e. "claim Stirling"
- 3. Once the game has stopped you need to let the calling club know the card number:
 - If it is a paper ticket the floor person will read out the number. The first 3 numbers should be read, they will be repeated back by the caller. The last 4 numbers should then be read and will also be repeated back.
 - If it is on an electronic board, the ticket number will be shown on the caller's screen. It's the perm number that should be read out from the stage. You need to say the first three numbers and then the calling club will repeat them back to you. Then you need to say the last four numbers let them calling club repeat them and then say the page colour and what book it is.
- 4. If the calling clubs asks you to confirm a card you just need to ensure that the card that has been check is valid by looking at the screen to check that it is a valid win and then say "card confirmed".